

**C104**

		MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
<b>Morning</b>	<b>HOURS</b>					
	08:30 - 08:40					
	08:40 - 08:50					
	08:50 - 09:00					
	09:00 - 09:10					
	09:10 - 09:20					
	09:20 - 09:30					
	09:30 - 09:40		DGDT5001	DGDT5555		
	09:40 - 09:50		Game Programming	Human-Computer Interaction		
	09:50 - 10:00		Assist. Prof. Dr. Gizem KAYAR	Assoc.. Prof. Dr. Müge ADNAN		
	10:00 - 10:10					
	10:10 - 10:20					
	10:20 - 10:30					
	10:30 - 10:40		DGDT5001	DGDT5555		
	10:40 - 10:50		Game Programming	Human-Computer Interaction		
	10:50 - 11:00		Assist. Prof. Dr. Gizem KAYAR	Assoc.. Prof. Dr. Müge ADNAN		
11:00 - 11:10						
11:10 - 11:20						
11:20 - 11:30						
11:30 - 11:40		DGDT5001	DGDT5555			
11:40 - 11:50		Game Programming	Human-Computer Interaction			
11:50 - 12:00		Assist. Prof. Dr. Gizem KAYAR	Assoc.. Prof. Dr. Müge ADNAN			
12:00 - 12:10						
12:10 - 12:20						
<b>BREAK</b>						
<b>Afternoon</b>	13:30 - 13:40	DGDT5003	DGDT5550		DGDT 5566	
	13:40 - 13:50	Introduction to Game Design	Üç Boyutlu Modellemenin Temelleri		Reinforcement Learning in Games	
	13:50 - 14:00	Assoc. Prof. Dr. Eyüp AKÇETİN	Assist. Prof. Dr. Berke SOYUER		Assist. Prof. Dr. Savaş ÖZTÜRK	
	14:00 - 14:10					
	14:10 - 14:20					
	14:20 - 14:30					
	14:30 - 14:40	DGDT5003	DGDT5550		DGDT 5566	
	14:40 - 14:50	Introduction to Game Design	Üç Boyutlu Modellemenin Temelleri		Reinforcement Learning in Games	
	14:50 - 15:00	Assoc. Prof. Dr. Eyüp AKÇETİN	Assist. Prof. Dr. Berke SOYUER		Assist. Prof. Dr. Savaş ÖZTÜRK	
	15:00 - 15:10					
	15:10 - 15:20					
	15:20 - 15:30					
	15:30 - 15:40	DGDT5003	DGDT5550		DGDT 5566	
	15:40 - 15:50	Introduction to Game Design	Üç Boyutlu Modellemenin Temelleri		Reinforcement Learning in Games	
	15:50 - 16:00	Assoc. Prof. Dr. Eyüp AKÇETİN	Assist. Prof. Dr. Berke SOYUER		Assist. Prof. Dr. Savaş ÖZTÜRK	
	16:00 - 16:10					
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17:00 - 17:10						
17:10 - 17:20						